

Intro To Optics

Tuesday, July 29, 2014

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Optics

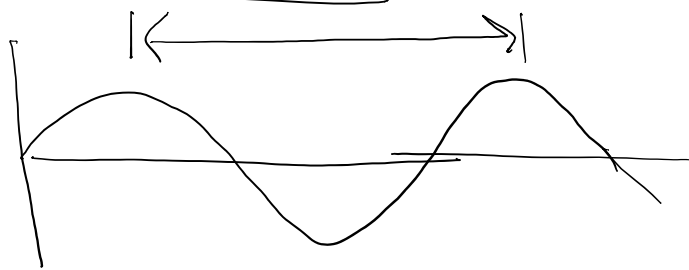
Optics: study of electromagnetic radiation and its interaction with matter

particle model: photons

- ray = stream of photon



wave model:



λ = wavelength

$$\lambda \approx 10^{-7} \text{ m} = 100 \text{ nm}$$

use particle model when light interacts

w/ objects larger than its λ

Use wave model when light interacts with objects "about" the same size as λ

Intro to Geometric Optics

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Geometric Optics

treat like as a ray that moves with a constant velocity until it encounters a new medium



$$\begin{aligned}\text{Speed of light } c &= 3.00 \times 10^8 \text{ m/s} \\ &= (299,792,458 \text{ m/s}) \\ &= 186,000 \text{ mi/s} \\ &= 1 \text{ ft/ns}\end{aligned}$$

7.5 x in 1 s

Earth is 150,000,000 km from Sun
8.3 min

$v = d$

$$\overline{t}$$

$$tv = d \Rightarrow t = \frac{d}{v}$$

$$t = \frac{156,000,000,000 \text{ m}}{3 \times 10^8 \text{ m/s}} = 500 \text{ s}$$

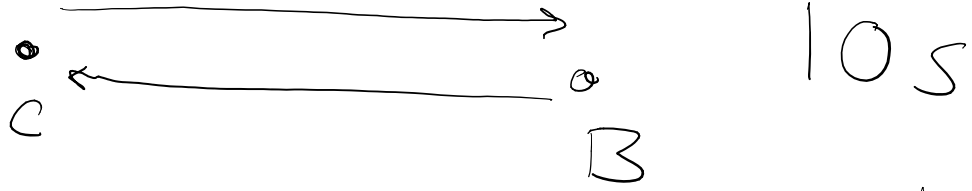
$$t = 8.3 \text{ min}$$

Suppose Alice and Bob shine a light on Chris. Chris sees Bob's light 1 microsecond after he sees Alice's light. How much farther from Chris is Bob compared to Alice?

$$d = vt = (3 \times 10^8 \text{ m/s})(10^{-6} \text{ s}) \\ = 3 \times 10^2 \text{ m} = 300 \text{ m}$$

$$v = \frac{d}{t} \quad \text{or} \quad t = \frac{d}{v}$$

b)



$$d = vt = c(10s) \Rightarrow \frac{d}{2}$$

$$d = c(5s)$$

Total Internal Reflection

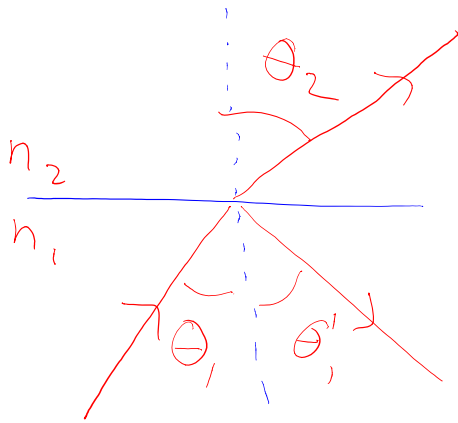
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Total Internal Reflection

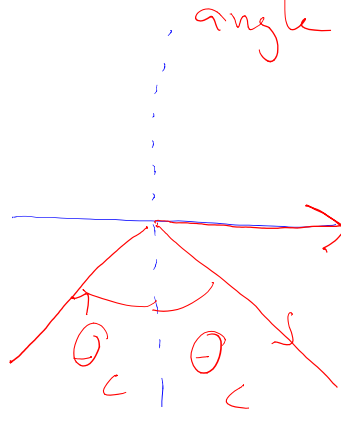
$$n_1 > n_2$$

critical
angle

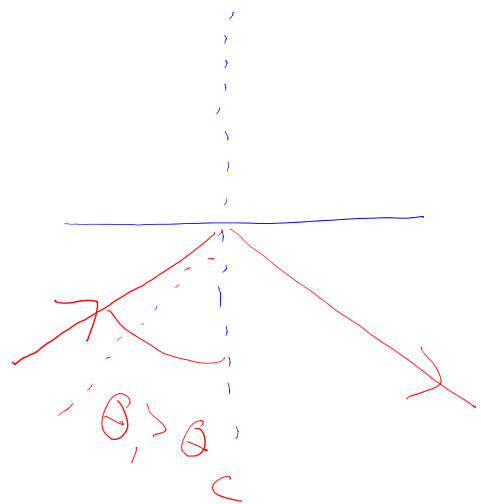
$$n_d = 2.4$$



$$\theta_2 > \theta_1$$



$\theta_1 = \theta_c$
refracted along
boundary



all light reflected
back in medium

$$\theta_2 = 90^\circ \text{ when } \theta_1 = \theta_c$$

$$n_1 \sin \theta_1 = n_2 \sin \theta_2 \quad \sin 90 = 1$$

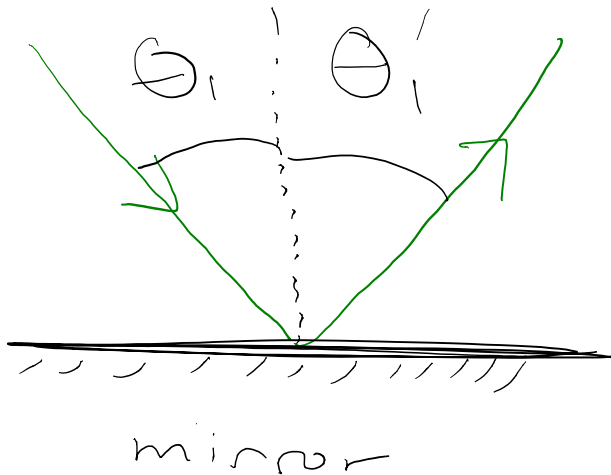
$$\sin \theta_c = \frac{n_2}{n_1}$$

$$\text{diamond } n = 2.42 \quad \text{air} \Rightarrow n = 1 \quad \theta_c = 24^\circ$$

Reflection and Refraction

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Law of Reflection

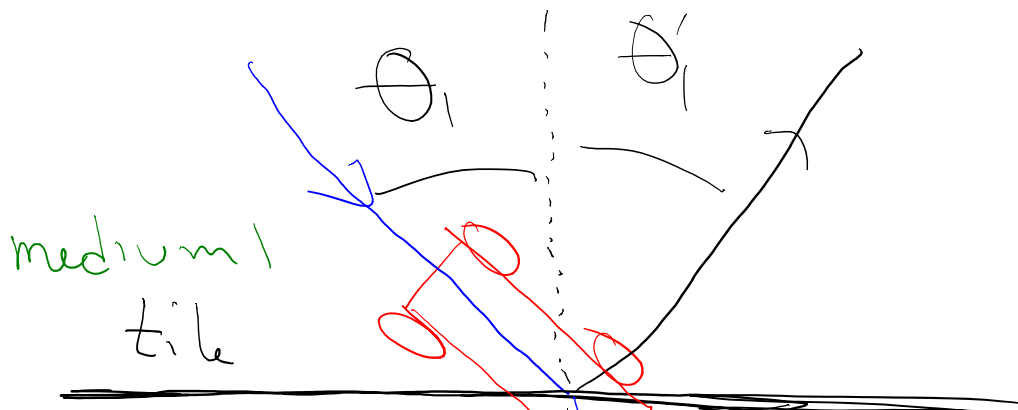


θ_i = angle of incidence

θ_r = angle of reflection

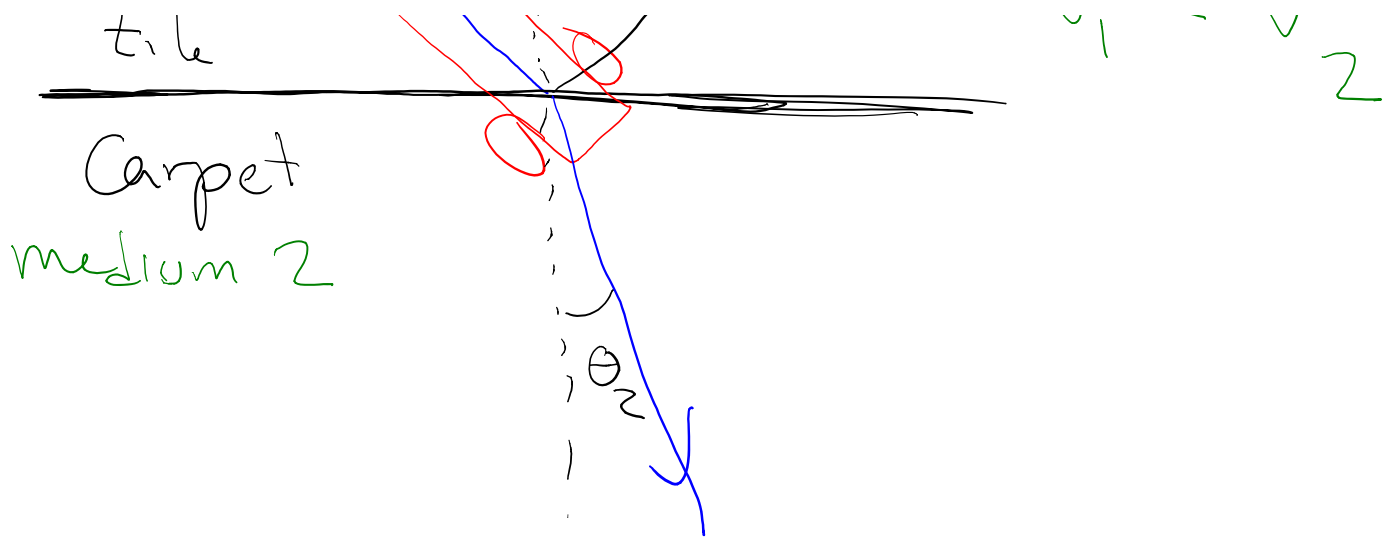
$$\theta_i = \theta_r$$

Refraction: changed direction of ray due to a change of speed as it enters a new medium



$$v_c < v_t$$

$$v_1 < v_2$$



θ_2 = angle of refraction

if $v_1 < v_2$ $\theta_2 < \theta_1$ (light bends towards the normal)

$v_1 > v_2$ $\theta_2 > \theta_1$ (light bends away)

n = index of refraction

$$n = \frac{c}{v} \quad \leftarrow \text{speed of light in medium}$$

$$v \leq c$$

$$n \geq 1 \quad n_{\text{vacuum}} = 1$$

$$n_{\text{air}} = 1.00029$$

$$n_{\text{water}} = 1.33$$

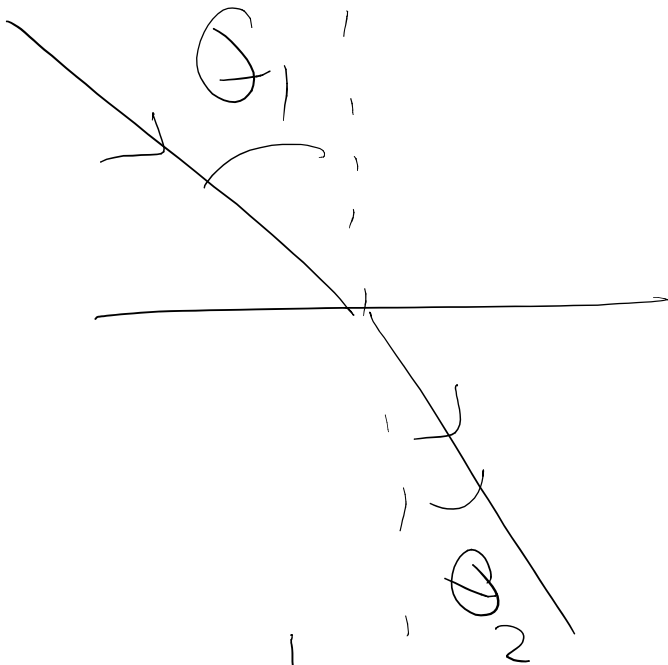
$$n_{\text{glass}} = 1.5$$

$$n = 1.66$$

n tells us how much light refracts

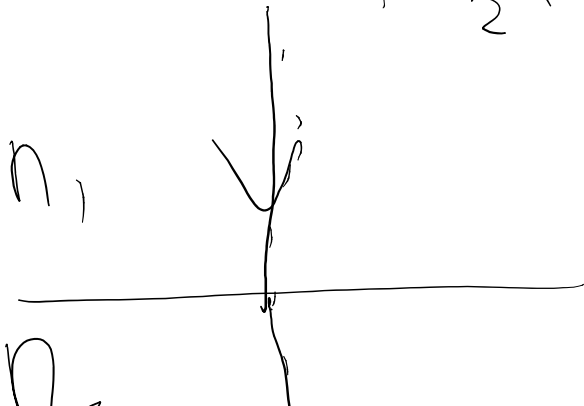
$$n_1 > n_2 \quad v_1 < v_2 \rightarrow \text{bend away}$$

$$n_1 < n_2 \quad v_1 > v_2 \rightarrow \text{bend towards}$$



Snell's Law

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$



$$n_2$$

$$v = f \lambda$$

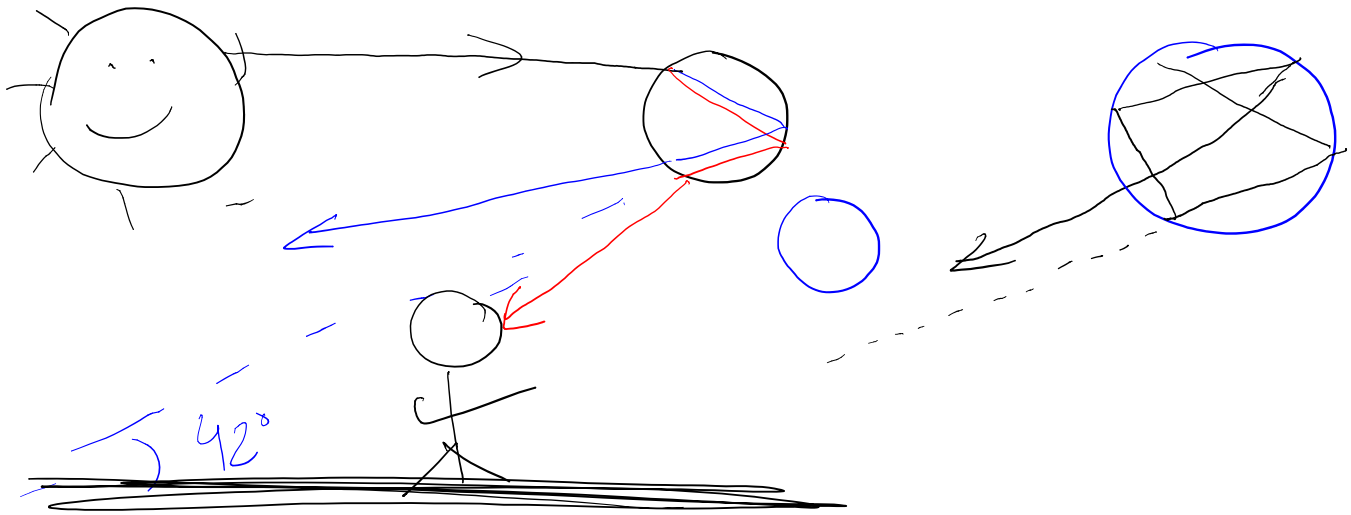
When light enters a new medium its f doesn't change but λ does

n depends on λ

each color has own n so each color goes its own direction

$$n = \frac{c}{v} = \frac{\cancel{f} \lambda_v \leftarrow \text{vacuum}}{\cancel{f} \lambda \leftarrow \text{medium}}$$

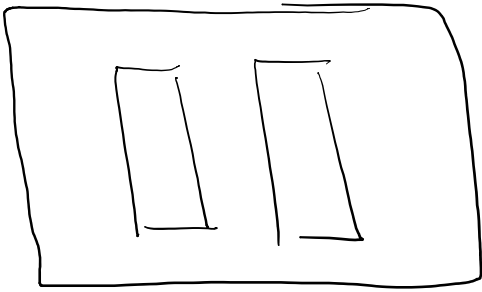
$$n = \frac{\lambda_v}{\lambda}$$



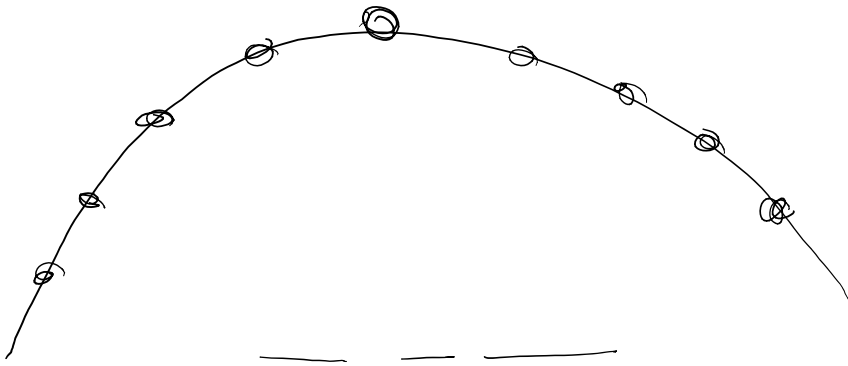
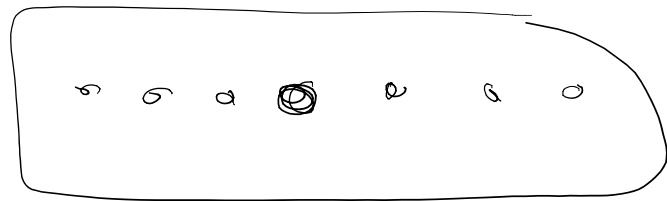
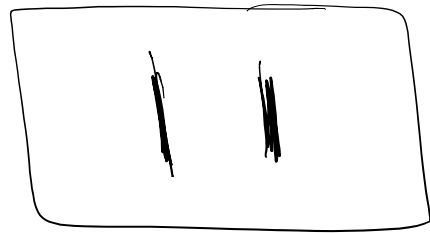
dispersion : different colors
having different n

Young's Double Slit Experiment

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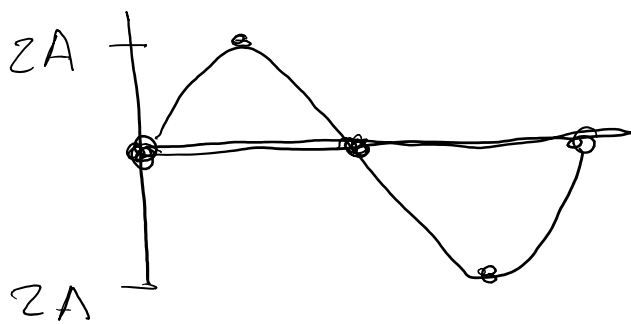
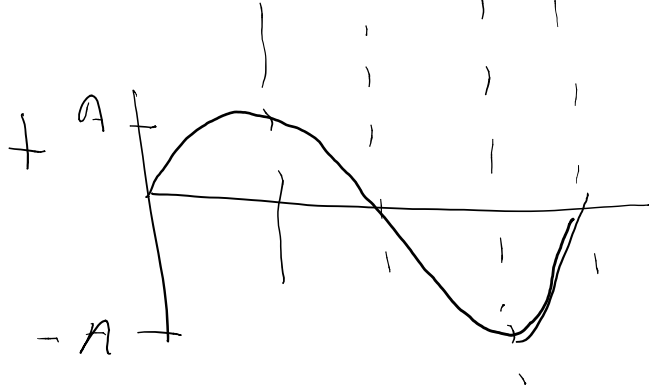
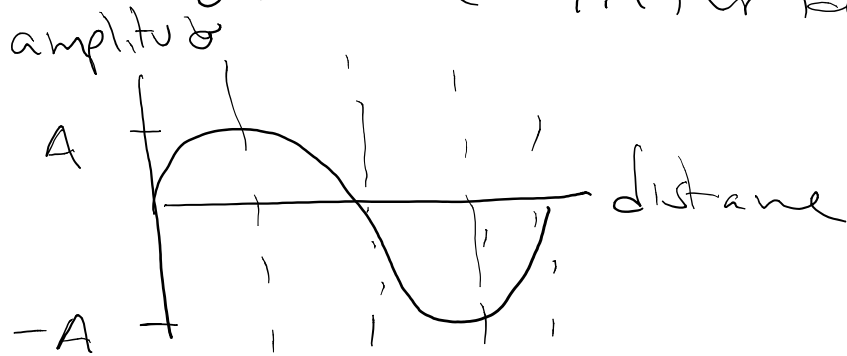


if particle



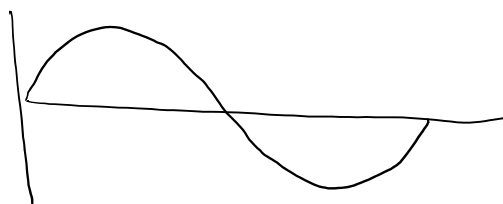
Young's Double Slit Experiment
evidence of wave nature
- each slit behaved like a point

Source for light and pattern
is a result of waves from each
source interfering

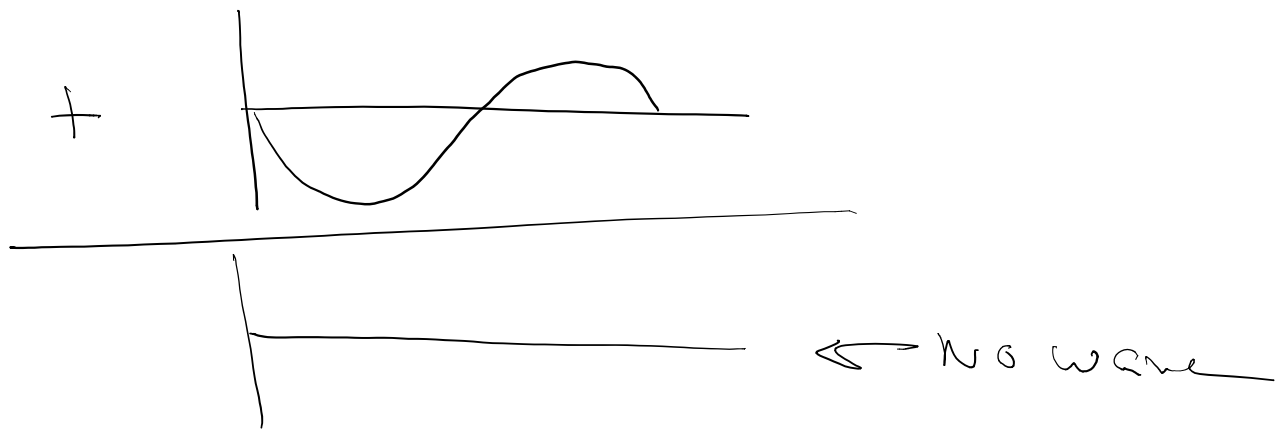


wave w/ a larger
amplitude

constructive interference

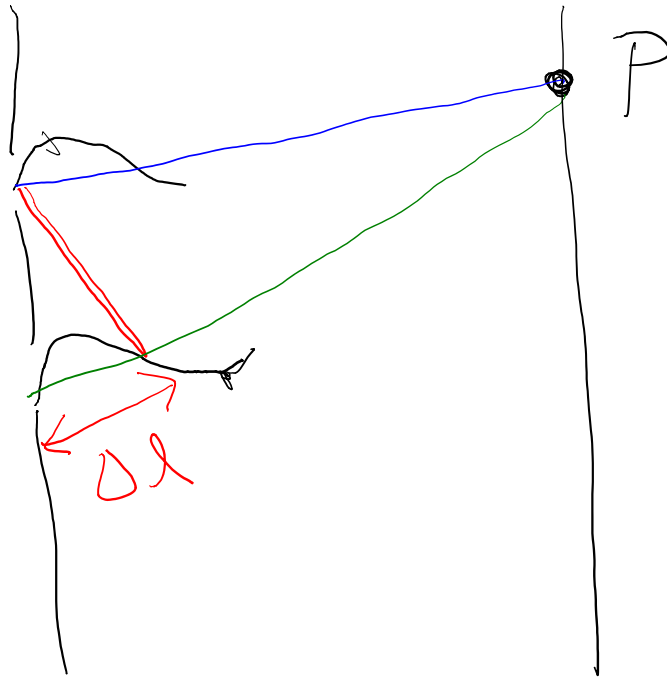


destructive interference



Diffraction

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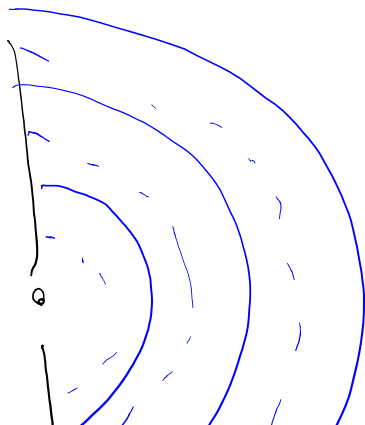


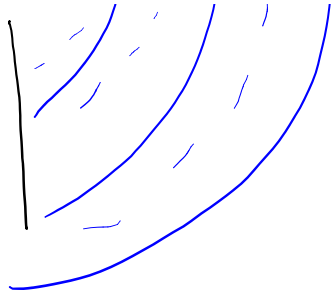
$$\Delta l = m \lambda \quad m \text{ integer}$$

→ constructive interference

$$\Delta l = (m + \frac{1}{2}) \lambda \quad \text{destructive}$$

diffraction - spreading out of a wave



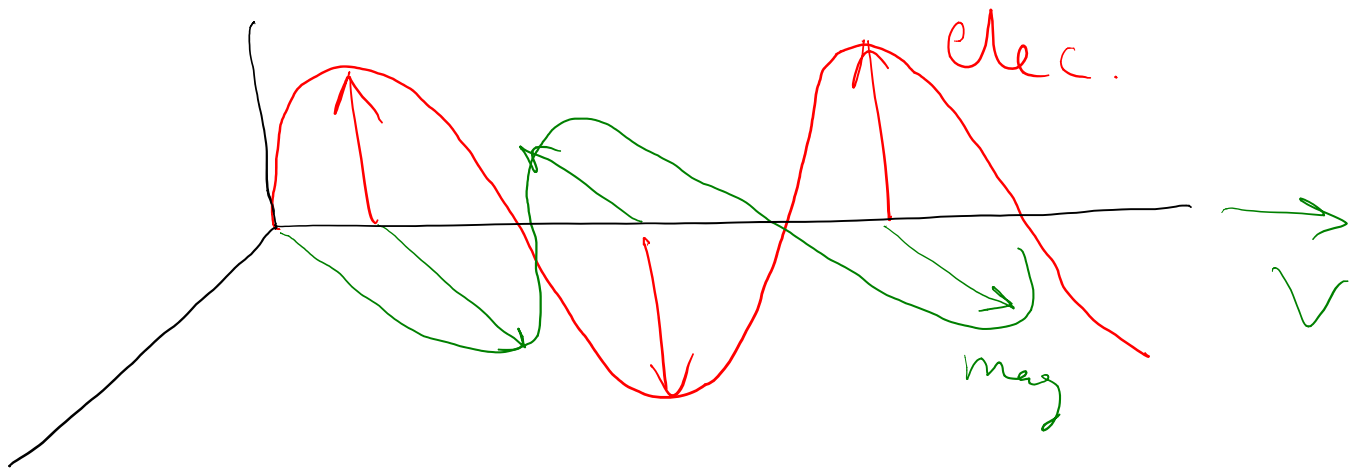


Electromagnetic Waves

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James Clerk Maxwell

- develops unified theory of electricity and magnetism
- electric fields and magnetic fields take the form of a wave



electromagnetic wave
has a speed c in vacuum.

Electromagnetic Spectrum

<u>type</u>	<u>λ</u>
Radiation	10^{-7} 10^8

Radiowaves

Infrared

Visible

UV

Xray

Gamma

$$10^{-2} \text{ m} - 10^8 \text{ m}$$

$$10^{-2} \text{ m} - 10^{-6} \text{ m}$$

$$400 \text{ nm} - 700 \text{ nm}$$

Violet - red

$$400 \text{ nm} - 1 \text{ nm}$$

$$1 \text{ nm} - 0.001$$

$$< 0.001 \text{ nm}$$

$$c = \lambda f$$

frequency of green light (535 nm)

$$f = \frac{c}{\lambda} = \frac{3 \times 10^8 \text{ m/s}}{535 \times 10^{-9} \text{ m}} = 5.6 \times 10^{14} \text{ Hz}$$

$$1 \text{ Hz} = 1/s$$

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Polarization

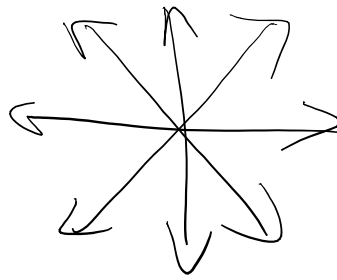
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Polarization

direction of the Electric field's oscillation

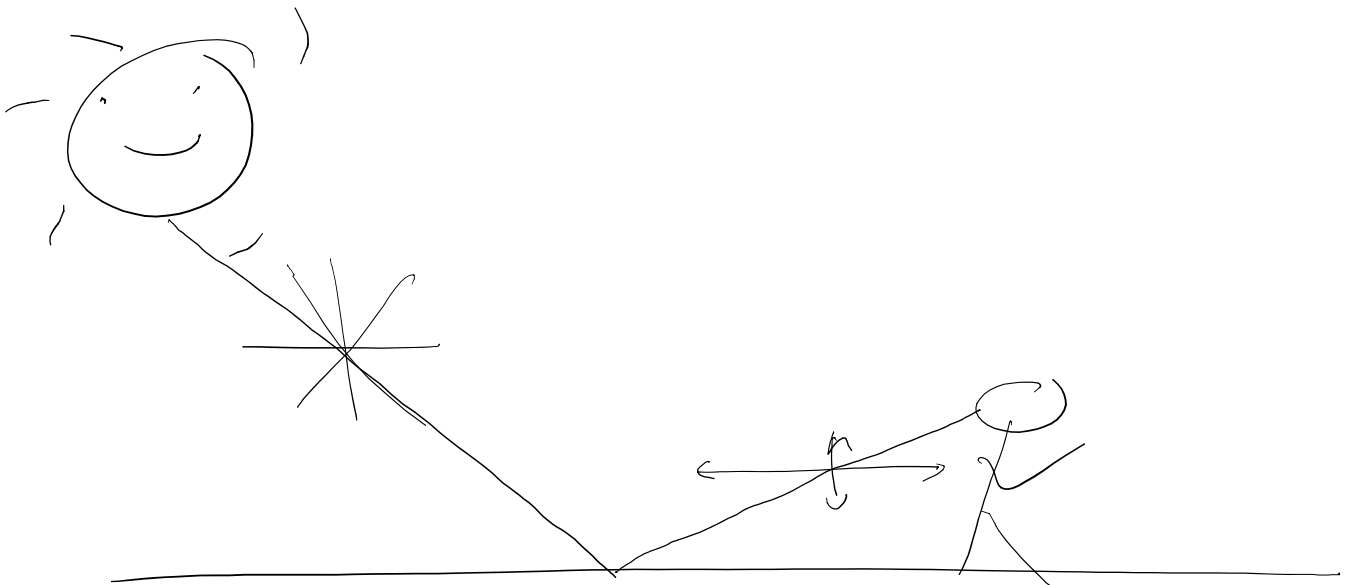
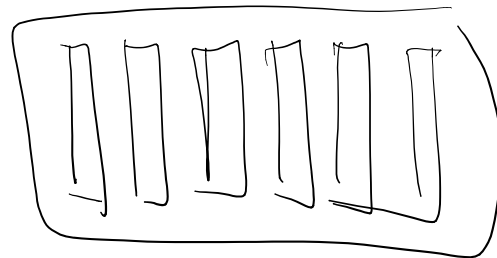


polarized



Unpolarized

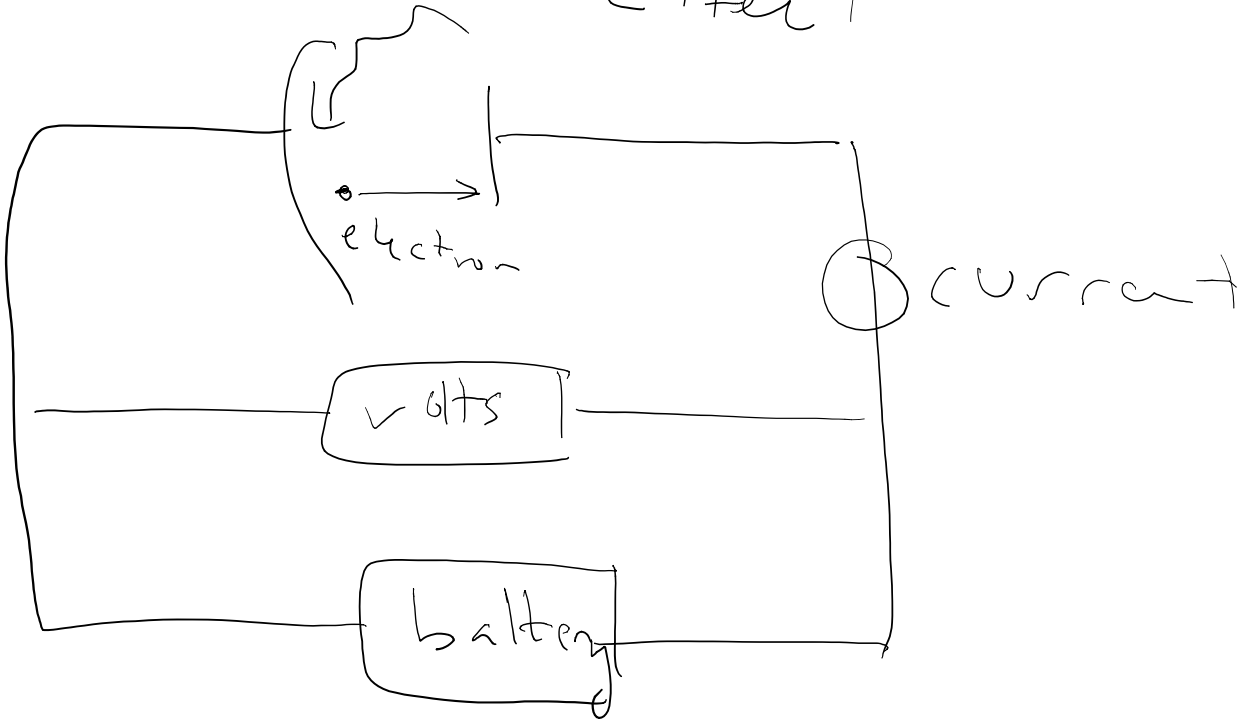
polarized filter



Photoelectric Effect

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Photoelectric Effect



Wave theory says bright lights
Should cause more current

energy of photon = $E = hf$
freq. of light

h = Planck's Const $6.626 \times 10^{-34} \text{ J}\cdot\text{s}$